

Troop 26 – Equipment Packing Guidelines

There are three phases of the trip, front-end touring, the 2013 National Jamboree, & back-end touring. The total duration of the trip is 16 days. The crew will have some opportunities to wash clothes to allow us to reuse clothing. Pack everything that is needed, but pack as lightly as possible.

Three bags are permitted for the full trip:

Day Pack – The day pack will travel with the scouts while they are on the bus. This pack should be small and should fit under a seat or in an overhead bin. The day pack will be permitted to enter the Jamboree camp with the scout. However, they may have to carry the day pack a long distance along with their Jamboree bag. The day pack should be small. See the equipment list below for details on contents of the day pack. The day pack needs to contain everything that needs to be accessible while riding on the bus. Electronics, music players, game boys etc. are ok on the bus (with headphones) but not at Jambo site. Cell phones are ok the whole time. Movies for the bus, EVEN for your private player, MUST BE APPROVED BY Mr. Fournet, Mr. Z, or Bill.

Touring Bag (Not Recommended, but optional) – Because of the length of the trip, the planning committee has determined that an optional touring bag can be brought if absolutely need. This bag could contain some additional clothes for touring before and after the National Jamboree event. This bag cannot go into the National Jamboree and must stay on the bus during the actual Jamboree event. It will be available at all sleepover touring stops before and after Jamboree. Scouts will not have access to this bag (or the charter bus) at any time during Jamboree.

Jamboree Bag (Required) – The 2013 National Jamboree has provided every participant with a duffel bag. This bag must be used by all Troop 26 participants. The Jamboree duffel bag and the day pack are the only two bags that scouts will be allowed to take into their campsite at the Jamboree. They need to be able to carry both bags on their own.

While traveling to and from Jamboree, all bags will be loaded and unloaded from the buses at sleepover locations so that individuals will have access to items from any of the bags. The night before the Jamboree, participants will be able to repack their Jamboree duffel bag to insure that they have all the clothing items they will need for the jamboree. Extra clothes or equipment that is not needed while at Jamboree can be packed into the touring bag as necessary.

Typical Day Pack Items

- Books/reading material
- Journals/notebooks, and writing utensils
- Sunglasses
- Electronics (iPods, personal music devices w/headphones, video players, DVDs)
- Camera (Bill wants to see lots of pics)
- Packet of travel wipes
- Travel pillow
- Snacks (granola bars, fruit chews, trail mix, dry fruit, beef jerky, etc.) – No candy please.
- Official Photo ID (An official School Photo Id is acceptable)

Troop 26 – Jamboree Equipment List

Personal Gear

	<i>Qty</i>
• Jamboree Duffel bag (115 liters, approximately 32" x 18" x 16")	1
• Sleeping bag (lightweight in stuff sack with 30 degree rating is good)	1
• Eating / mess kit (plate, bowl, and spork are adequate)	1
• 1-liter water bottles	2
• Toiletry kit (toothpaste/brush, deodorant, soap/shampoo, comb, eye care)	1
• Personal care kit (sunscreen, bug spray, gold bond powder, aloe vera, itch cream, etc.)	1
• Liquid Laundry Detergent (small bottle)	1
• Bath towels	2
• Hand towels	2
• Washcloths	2
• Flashlight with extra batteries	1
• Non-aerosol insect repellent	1

Clothing (16 day trip, adjust quantities as necessary)

	<i>Qty</i>
• Class A Shirts (2 Jambo Troop, 1 Troop 26)	3 each
• Class B Shirts	8 each
• Shorts/Pants	8 each
• BSA Uniform Belt	1 each
• Jamboree Neckerchief (provided)	1 each
• Council Jamboree T-Shirt (Provided)	2 each
• Long work pants/long-sleeve shirt /gloves(Day of Service – Painting Warning)	1 set
• Good, broken-in hiking boots	1 pair
• Lace-up shoes (lightweight sports / water wear)	1 pair
• Rain gear (simple, lightweight)	1 set
• Scout headgear (Council will provide Jamboree Hat)	1 each
• One jacket or sweatshirt (synthetic is good)	1 each
• Sleepwear (recommend gym shorts for sleeping/camp wear)	USER
• Underwear	USER
• Hiking socks (tall, protective)	3 pair
• Scout socks (should also add extra socks)	3 pair +
• Swimsuit	1 each

Note: Arrival day, Saturday stadium show, Sunday religious observances, and departure day are uniform days; other times may be determined by your staff leader. Other days are Scout/jamboree T-shirts or activity shirts with uniform shorts/longs.

Optional

- Air or travel pillow
- Water shoes
- Sunglasses
- Extra Pair of Prescription Glasses
- Small Personal Fan
- Two white T-shirts for under Class A shirts
- Sleeping pad (may sleep on floor at a couple of touring stops)
- Stamps for mailing post cards