Troop 26 Rules of Conduct

<u>Alcohol, drugs, and tobacco are forbidden</u>. Possession will result in automatic suspension from the Troop. Giving or selling alcohol, drugs, or tobacco to another scout will result in automatic dismissal from the Troop.

<u>Guns and other firearms are forbidden</u>. Possession of a gun or other firearm by a scout at a scout activity will result in immediate dismissal from the Troop.

<u>Foul and offensive language will not be tolerated</u>. At a minimum this means profanity, racial and religious slurs, and other forms of hateful talk.

<u>Clothing bearing offensive content is forbidden.</u> At a minimum this includes any clothing which makes reference to drugs, alcohol, tobacco, or sexual content.

<u>Vandalism of any sort is forbidden.</u> Defacing, destroying, or damaging Church property, Troop property, Camp property, or another individual's property will not be tolerated, and may be brought before the Honor Court where a penalty may be given.

<u>Stealing will not be tolerated.</u> Do not take, use, or borrow anyone's personal property without their permission. You are not allowed in another scout's tent without his permission. Raiding tents is forbidden for any reason. You may be in another patrol's campsite only with their permission. If asked to leave, do so.

<u>Aerosol cans, cigarette lighters, and fireworks, are forbidden on camp outs</u>. They will be confiscated for the duration of the campout and returned to your parents.

Radios, iPods, walkmans, game boys, and the like should not be used during the day during a campout. They may only be used at night in your tent, unless told otherwise. If a scout is found using one of the devices above, he will be asked to put it away, if he has to be reminded, he will loose the device for the duration of the campout.

<u>Cell phones may be brought on campouts and may be used for necessary phone calls</u> <u>and taking pictures</u>. Prank calling <u>will not</u> be tolerated! Playing games and texting may only be done at night in your tent as to not disturb anyone. If asked to put away a phone by a Stickman, or Assistant Senior Patrol Leader, because of miss-use, or distraction during class time, do so.

<u>Cameras are allowed on campouts</u>. If they result as a distraction in a class or other activity, they must be put away.

<u>Fixed blade knives, hatchets, axes, machetes, and other unapproved cutting or</u> <u>puncturing devices are forbidden.</u> Knives with folding blades no longer than 4" in length may be taken and used on camp outs by Tote-n-Chip members in good standing. Any non-conforming or unapproved knife, tool, or cutting device will be confiscated by an adult and returned to your parents.

<u>Confiscation of property.</u> Any personal or Troop property can be taken away from you by an adult leader, a Leadership Corps member, or the Senior or Assistant Senior Patrol Leader, if it is determined that the item is being abused, misused, or is endangering the safety of person or property.

<u>Chemicals and petroleum products are forbidden, even as fire starters.</u> Fires must be enclosed in a ring of rocks or dirt. Only firewood and paper products may be placed in the fire. Nothing may be removed from a fire once it has been placed in the fire. This applies whether all or only a part of the item has been placed in the fire, and is especially applicable to burning sticks. There must be two buckets filled with water near every fire.

<u>Use the Buddy System.</u> A scout may not go somewhere by himself or with just one other person; there must be a minimum of three scouts in a group. You may not leave the boundaries of the camp in which the Troop is camping unless you are in a group led by an adult leader.

<u>Lights out is mandatory.</u> The time for lights out on a campout will be announced by the Senior Patrol Leader. You must be in your tent by that time. Talking after lights out should be done quietly, so as not to be heard outside your tent. In the morning, do not wake other scouts or start a fire by yourself, unless instructed to do so by an adult leader, the Leadership Corp, or the Senior or Assistant Senior Patrol Leader.

<u>Running, ball throwing, wrestling, and horse play in the camping area is prohibited</u>. Do this away from the tents, fire pits, and gear.

<u>Transporting Scouts.</u> Any driver with scouts in a vehicle must be at least 21 years of age. Scouts of driving age may drive to camp outs only when circumstances prevent normal car pooling. If a scout must drive himself to a campout, he must park his vehicle for the duration of the camp out and leave by himself at the end of the camp out. He may not use the vehicle during the camp out and may not lend the car to anyone else.

<u>Full uniform is a must</u>. During all troop events, wear full Class A or Class B as assigned, unless told otherwise. An exception is given to the new Vikings who may not yet have everything for their uniform. Staff members who do not wear their full uniform to Monday meetings may not sit up at the tables.

THIS LIST IS NOT INCLUSIVE. WHEN IN DOUBT, CHECK YOUR ACTIONS AGAINST THE SCOUT LAW.

WE HAVE READ, DISCUSSED, AND AGREE WITH THE TROOP 26 CONSTITUTION AND AGREE TO BE BOUND BY THE TROOP 26 RULES OF CONDUCT.

Signature of Scout

Signature of Parent

Signature of Scoutmaster